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The OSU College of Engineering DGX System for Advanced GPU Computing





mjb@cs.oregonstate.edu

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dgx_system.pptx

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OSU's College of Engineering has six Nvidia DGX-2 systems

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Each DGX server:

- Has 16 NVidia Tesla V100 GPUs
- Has 28TB of disk, all SSD
- Has two 24-core Intel Xeon 8168 Platinum 2.7GHz CPUs
- Has 1.5TB of DDR4-2666 System Memory
- Runs the CentOS 7 Linux operating system

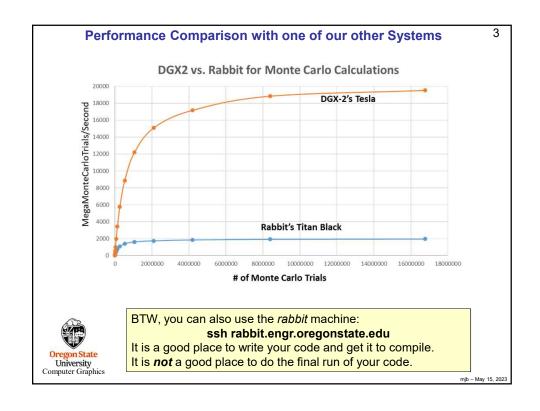
Overall compute power:

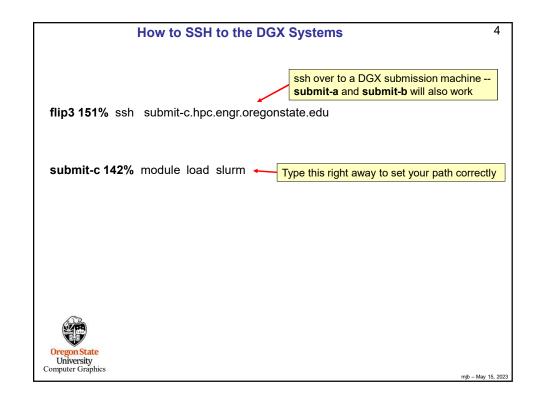
- Each V100 NVidia Tesla card has 5,120 CUDA Cores and 640 Tensor Cores
- This gives each16-V100 DGX server a total of 81,920 CUDA cores and 10,240 Tensor cores
- This gives the entire 6-DGX package a total of 491,520 CUDA Cores and 61,440 Tensor Cores

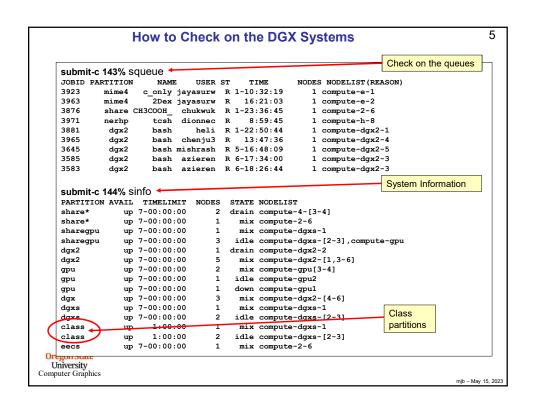


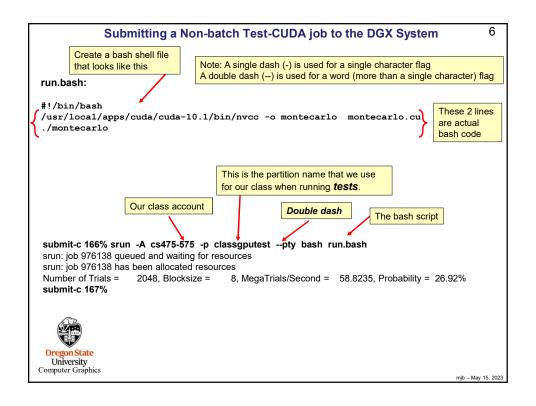


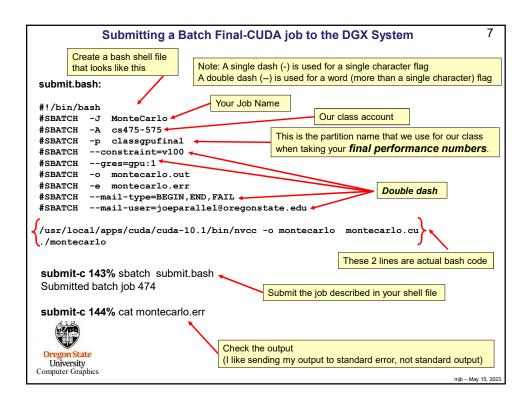
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What is the Difference Between the Partitions classgputest and classgpufinal?

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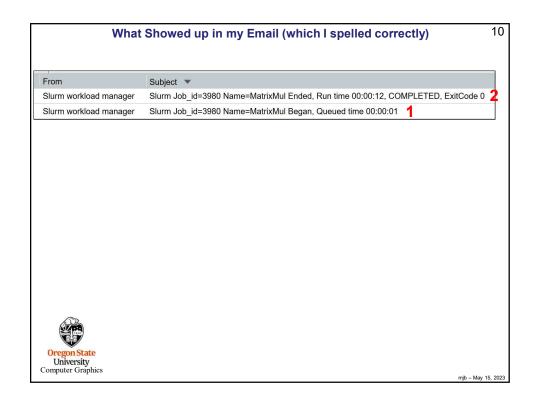
classgputest lets your program get into the system sooner, but it might be running alongside other jobs, so its performance might suffer. But, you don't care because you are just compiling and debugging, not taking performance numbers for your report.

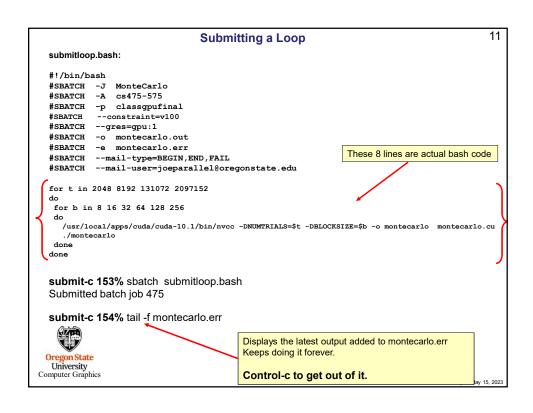
classgpufinal makes your program wait in line until it can get dedicated resources so that you get performance results that are much more representative of what the machine can do, and thus are worthy to be listed in your report.

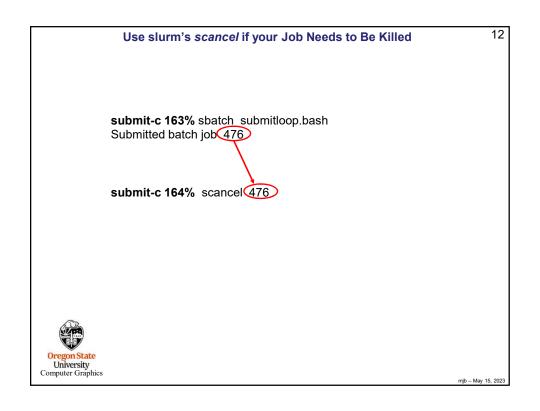


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Submitting an OpenCL job to the DGX System

submit.bash:

#1/bin/bash
#58BATCH -J PrintInfo
#58BATCH -A cs475-575
#58BATCH -P classgpufinal
#58BATCH --constraint=v100
#58BATCH -- oprintinfo.out
#58BATCH -- printinfo.out
#58BATCH -- mail-type=BEGIN,END,FAIL
#58BATCH -- mail-type=BEGIN,END,FAIL
#58BATCH -- mail-user=joeparallel@oregonstate.edu

g++ -o printinfo printinfo.cpp /usr/local/apps/cuda/cuda-10.1/lib64/libOpenCL.so.1.1 -lm -fopenmp

./printinfo

OregonState
University
Computer Graphics
```

