

# The OSU College of Engineering DGX System for Advanced GPU Computing



**Oregon State**  
University

**Mike Bailey**

mjb@cs.oregonstate.edu



This work is licensed under a [Creative Commons Attribution-NonCommercial-NoDerivatives 4.0 International License](https://creativecommons.org/licenses/by-nc-nd/4.0/)



**Oregon State**  
University  
Computer Graphics

# OSU's College of Engineering has six Nvidia DGX-2 systems

2

## Each DGX server:

- Has 16 NVidia Tesla V100 GPUs
- Has 28TB of disk, all SSD
- Has two 24-core Intel Xeon 8168 Platinum 2.7GHz CPUs
- Has 1.5TB of DDR4-2666 System Memory
- Runs the CentOS 7 Linux operating system

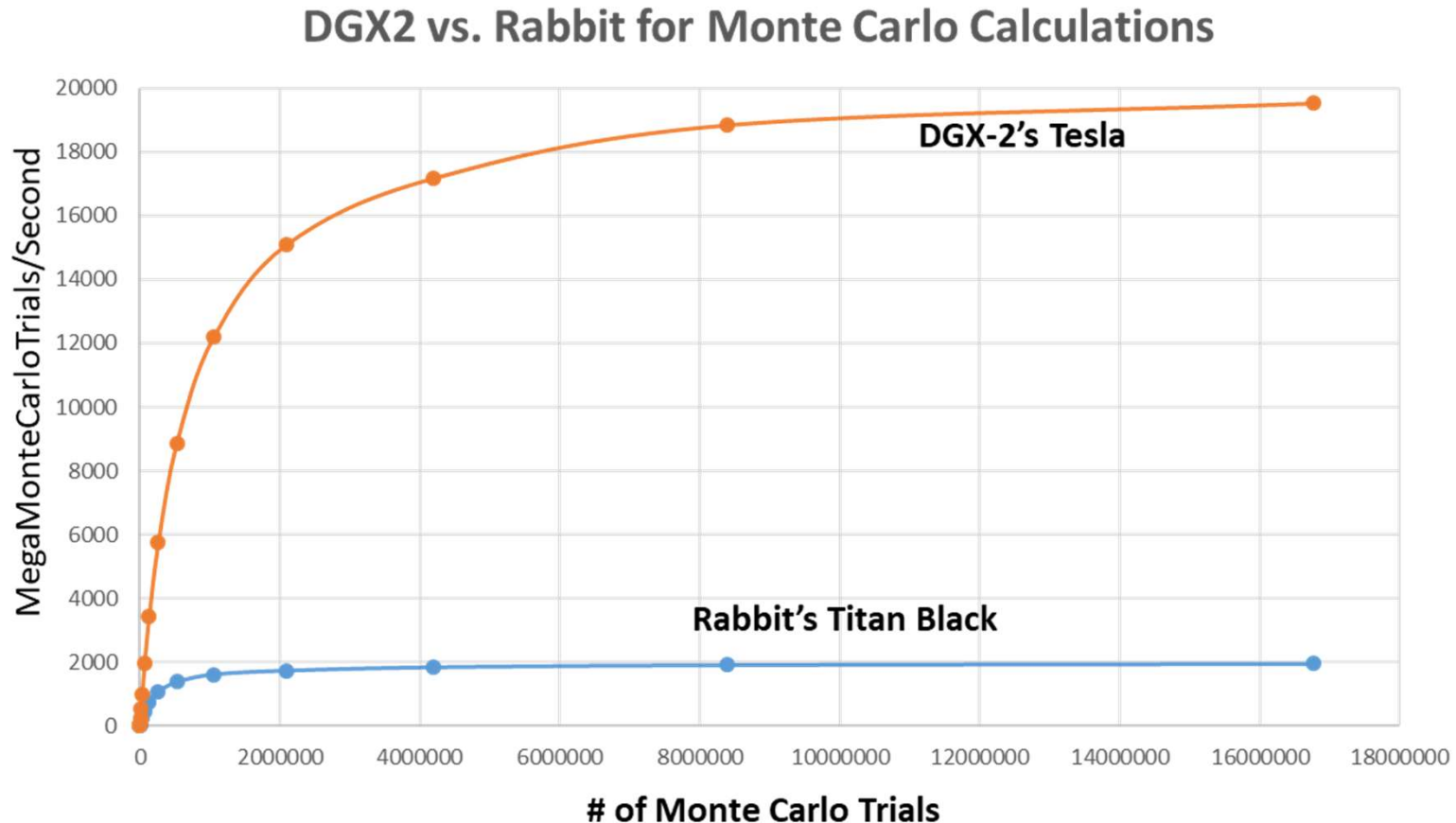
## Overall compute power:

- Each V100 NVidia Tesla card has 5,120 CUDA Cores and 640 Tensor Cores
- This gives each 16-V100 DGX server a total of 81,920 CUDA cores and 10,240 Tensor cores
- This gives the entire 6-DGX package a total of 491,520 CUDA Cores and 61,440 Tensor Cores



## Performance Comparison with one of our other Systems

3



BTW, you can also use the *rabbit* machine:

**`ssh rabbit.engr.oregonstate.edu`**

It is a good place to write your code and get it to compile.

It is ***not*** a good place to do the final run of your code.

## How to SSH to the DGX Systems

4

ssh over to a DGX submission machine --  
**submit-a** and **submit-b** will also work

**flip3 151%** ssh submit-c.hpc.engr.oregonstate.edu

**submit-c 142%** module load slurm ← Type this right away to set your path correctly

# How to Check on the DGX Systems

5

**submit-c 143% squeue**

Check on the queues

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	ODELIST (REASON)
3923	mime4	c_only	jayasurw	R	1-10:32:19	1	compute-e-1
3963	mime4	2Dex	jayasurw	R	16:21:03	1	compute-e-2
3876	share	CH3COOH_	chukwuk	R	1-23:36:45	1	compute-2-6
3971	nerhp	tcsch	dionnec	R	8:59:45	1	compute-h-8
3881	dgx2	bash	heli	R	1-22:50:44	1	compute-dgx2-1
3965	dgx2	bash	chenju3	R	13:47:36	1	compute-dgx2-4
3645	dgx2	bash	mishrash	R	5-16:48:09	1	compute-dgx2-5
3585	dgx2	bash	azieren	R	6-17:34:00	1	compute-dgx2-3
3583	dgx2	bash	azieren	R	6-18:26:44	1	compute-dgx2-3

**submit-c 144% sinfo**

System Information

PARTITION	AVAIL	TIMELIMIT	NODES	STATE	ODELIST
share*	up	7-00:00:00	2	drain	compute-4-[3-4]
share*	up	7-00:00:00	1	mix	compute-2-6
sharegpu	up	7-00:00:00	1	mix	compute-dgx2-1
sharegpu	up	7-00:00:00	3	idle	compute-dgx2-[2-3], compute-gpu
dgx2	up	7-00:00:00	1	drain	compute-dgx2-2
dgx2	up	7-00:00:00	5	mix	compute-dgx2-[1,3-6]
gpu	up	7-00:00:00	2	mix	compute-gpu[3-4]
gpu	up	7-00:00:00	1	idle	compute-gpu2
gpu	up	7-00:00:00	1	down	compute-gpu1
dgx	up	7-00:00:00	3	mix	compute-dgx2-[4-6]
dgxs	up	7-00:00:00	1	mix	compute-dgx2-1
dgxs	up	7-00:00:00	2	idle	compute-dgx2-[2-3]
class	up	1:00:00	1	mix	compute-dgx2-1
class	up	1:00:00	2	idle	compute-dgx2-[2-3]
eecs	up	7-00:00:00	1	mix	compute-2-6

Class partitions

## Submitting a Non-batch Test-CUDA job to the DGX System

6

Create a bash shell file  
that looks like this

run.bash:

```
#!/bin/bash  
{ /usr/local/apps/cuda/cuda-10.1/bin/nvcc -o montecarlo montecarlo.cu  
./montecarlo }
```

Note: A single dash (-) is used for a single character flag  
A double dash (--) is used for a word (more than a single character) flag

These 2 lines  
are actual  
bash code

This is the partition name that we use  
for our class when running **tests**.

Our class account

**Double dash**

The bash script

**submit-c 166% srun -A cs475-575 -p classgputest --pty bash run.bash**

srun: job 976138 queued and waiting for resources

srun: job 976138 has been allocated resources

Number of Trials = 2048, Blocksize = 8, MegaTrials/Second = 58.8235, Probability = 26.92%

**submit-c 167%**



Oregon State  
University  
Computer Graphics

# Submitting a Batch Final-CUDA job to the DGX System

7

Create a bash shell file that looks like this

Note: A single dash (-) is used for a single character flag  
A double dash (--) is used for a word (more than a single character) flag

**submit.bash:**

```
#!/bin/bash
#SBATCH -J MonteCarlo
#SBATCH -A cs475-575
#SBATCH -p classgpufinal
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o montecarlo.out
#SBATCH -e montecarlo.err
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu
```

Your Job Name

Our class account

This is the partition name that we use for our class when taking your *final performance numbers*.

Double dash

```
{ /usr/local/apps/cuda/cuda-10.1/bin/nvcc -o montecarlo montecarlo.cu
./montecarlo }
```

These 2 lines are actual bash code

```
submit-c 143% sbatch submit.bash
Submitted batch job 474
```

Submit the job described in your shell file

```
submit-c 144% cat montecarlo.err
```

Check the output  
(I like sending my output to standard error, not standard output)



## What is the Difference Between the Partitions *classgputest* and *classgpufinal*?

***classgputest*** lets your program get into the system sooner, but it might be running alongside other jobs, so its performance might suffer. But, you don't care because you are just compiling and debugging, not taking performance numbers for your report.

***classgpufinal*** makes your program wait in line until it can get dedicated resources so that you get performance results that are much more representative of what the machine can do, and thus are worthy to be listed in your report.



```
#SBATCH --mail-user=joeparallel@oregonstate.edu
```

You don't have to do this, but if you do,  
*please be sure you get your own email address right!*

Our IT people are getting *real* tired of fielding the bounced emails when people spell their own email address wrong.

## What Showed up in my Email (which I spelled correctly)

10

From	Subject ▼
Slurm workload manager	Slurm Job_id=3980 Name=MatrixMul Ended, Run time 00:00:12, COMPLETED, ExitCode 0 <b>2</b>
Slurm workload manager	Slurm Job_id=3980 Name=MatrixMul Began, Queued time 00:00:01 <b>1</b>

## Submitting a Loop

11

submitloop.bash:

```
#!/bin/bash
#SBATCH -J MonteCarlo
#SBATCH -A cs475-575
#SBATCH -p classgpufinal
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o montecarlo.out
#SBATCH -e montecarlo.err
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu
```

These 8 lines are actual bash code

```
{
for t in 2048 8192 131072 2097152
do
  for b in 8 16 32 64 128 256
  do
    /usr/local/apps/cuda/cuda-10.1/bin/nvcc -DNUMTRIALS=$t -DBLOCKSIZE=$b -o montecarlo montecarlo.cu
    ./montecarlo
  done
done
}
```

**submit-c 153%** sbatch submitloop.bash  
Submitted batch job 475

**submit-c 154%** tail -f montecarlo.err



Oregon State  
University  
Computer Graphics

Displays the latest output added to montecarlo.err  
Keeps doing it forever.

**Control-c to get out of it.**

## Use slurm's *scancel* if your Job Needs to Be Killed

12

**submit-c 163%** sbatch submitloop.bash  
Submitted batch job 476

**submit-c 164%** scancel 476

# Submitting an OpenCL job to the DGX System

13

## submit.bash:

```
#!/bin/bash
#SBATCH -J PrintInfo
#SBATCH -A cs475-575
#SBATCH -p classgpufinal
#SBATCH --constraint=v100
#SBATCH --gres=gpu:1
#SBATCH -o printinfo.out
#SBATCH -e printinfo.err
#SBATCH --mail-type=BEGIN,END,FAIL
#SBATCH --mail-user=joeparallel@oregonstate.edu

{ g++ -o printinfo printinfo.cpp /usr/local/apps/cuda/cuda-10.1/lib64/libOpenCL.so.1.1 -lm -fopenmp
  ./printinfo }
```

## Here's what *printinfo* got on one graphics card on the DGX System

14

Number of Platforms = 1

### Platform #0:

Name = 'NVIDIA CUDA'

Vendor = 'NVIDIA Corporation'

Version = 'OpenCL 1.2 CUDA 11.2.153'

Profile = 'FULL\_PROFILE'

Number of Devices = 1

### Device #0:

Type = 0x0004 = CL\_DEVICE\_TYPE\_GPU

Device Vendor ID = 0x10de (NVIDIA)

Device Maximum **Compute Units = 80**

Device Maximum Work Item Dimensions = 3

Device Maximum Work Item Sizes = 1024 x 1024 x 64

Device Maximum Work Group Size = 1024

Device Maximum **Clock Frequency = 1530 MHz**

For comparison, *rabbit's* graphics card has **15** Compute Units

### Device Extensions:

cl\_khr\_global\_int32\_base\_atomics

cl\_khr\_global\_int32\_extended\_atomics

cl\_khr\_local\_int32\_base\_atomics

cl\_khr\_local\_int32\_extended\_atomics

**cl\_khr\_fp64**

cl\_khr\_byte\_addressable\_store

cl\_khr\_icd

cl\_khr\_gl\_sharing

cl\_nv\_compiler\_options

cl\_nv\_device\_attribute\_query

cl\_nv\_pragma\_unroll

cl\_nv\_copy\_opts

cl\_nv\_create\_buffer