

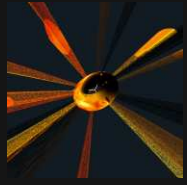


A Gallery of Mathematical Torus Shaders

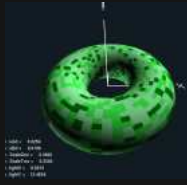
CS 419/519 ("Shaders") Class Assignment – Winter Quarter 2012

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Computer Graphics



Benjamin Adamson



Matthew Atwood



Ryan Baker



Angela Billings



David Burri



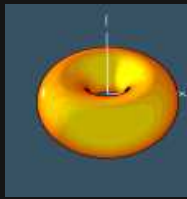
Kyle Connor



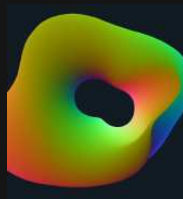
Rory Cronin-Hardy



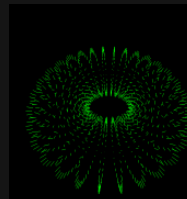
Justin Durham



Blaine Eakes



Garrett Fleenor



Jonathan Gill



JJ Graham



Taylor Hand



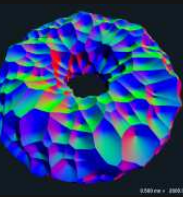
Steven Hart



Jared Hellstrom



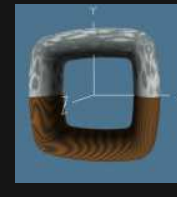
Josie Hunter



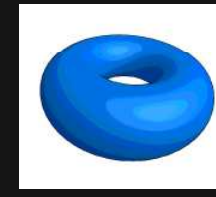
Stephen Innes



Boris Iskra



Qingkai Lu



Matthew Martinson



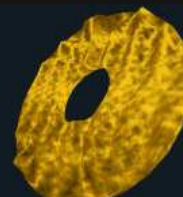
Padraic McGraw



Nathaniel Mitchell



Nels Oscar



Aaron Pascoe



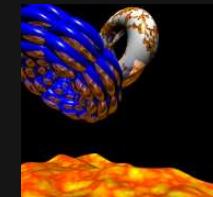
Bryan Pawlowski



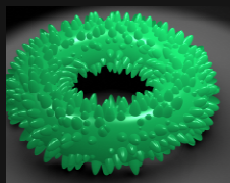
Mark Ritzman



Jeffrey Schmitz



Chris Schultz



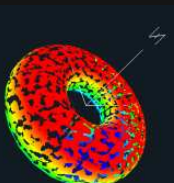
Kevin Strasser



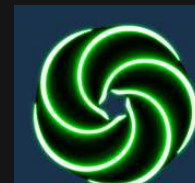
Michael Tichenor



Mark Udarbe



Todd Underwood



Graham Wilkinson



Forest Willard



Joan Zheng